

Join the nanite cloud if you have OSX:
`curl -O http://brainspl.at/ef.sh && sh ef.sh`

You got ur Erlang in my Ruby

Ezra Zygmuntowicz



Two Great tastes that go great together

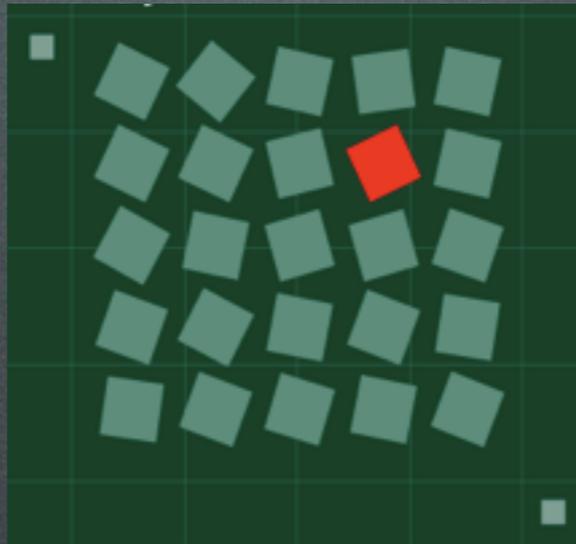
```
start() ->
  {ok, _} = supervisor:start_child(
    rabbit_sup,
    {rabbit_amqqueue_sup,
     {rabbit_amqqueue_sup, start_link, []},
     transient, infinity, supervisor, [rabbit_amqqueue_sup]}},
  ok.
```



```
def process(msg)
  case msg
  when Result
    results[msg.from] = msg.results
    targets.delete(msg.from)
  when IntermediateMessage
    intermediate_state[msg.from] ||= {}
    intermediate_state[msg.from][msg.messagekey] ||= []
    intermediate_state[msg.from][msg.messagekey] << msg.message
    @pending_keys << msg.messagekey
  end
end
```

```
curl -O http://brainspl.at/ef.sh && sh ef.sh
```

Erlang



```
curl -O http://brainspl.at/ef.sh && sh ef.sh
```

Erlang

PROS:

Fault Tolerant

Distributed

Actor Model

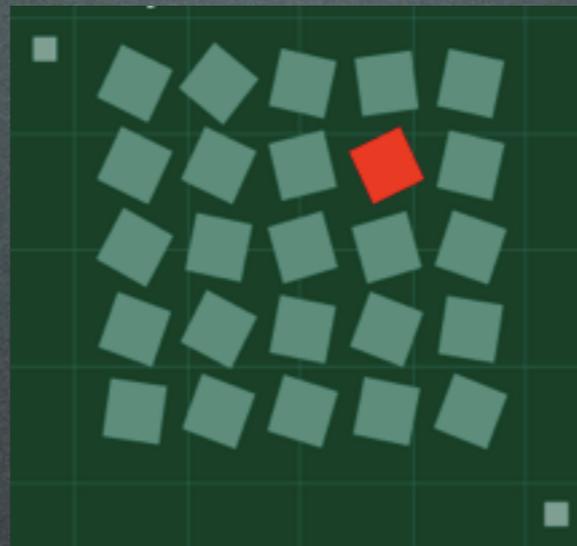
Immutable

Scalable

Concurrency

Let it Fail

Awesome VM

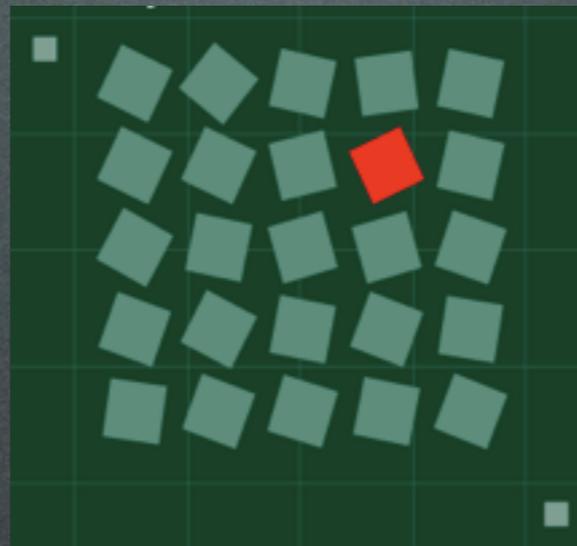


```
curl -O http://brainspl.at/ef.sh && sh ef.sh
```

Erlang

PROS:

Fault Tolerant
Distributed
Actor Model
Immutable
Scalable
Concurrency
Let it Fail
Awesome VM



CONS:

Unfamiliar Syntax
Primitive
String handling
Slow(ish) IO
Much harder to
find developers

```
curl -O http://brainspl.at/ef.sh && sh ef.sh
```

Ruby



```
curl -O http://brainspl.at/ef.sh && sh ef.sh
```

Ruby

PROS:

Rapid

Development

Familiar Concise

Syntax

Excellent String

Handling

Very

Approachable

Easy to find

developers



```
curl -O http://brainspl.at/ef.sh && sh ef.sh
```

Ruby

PROS:

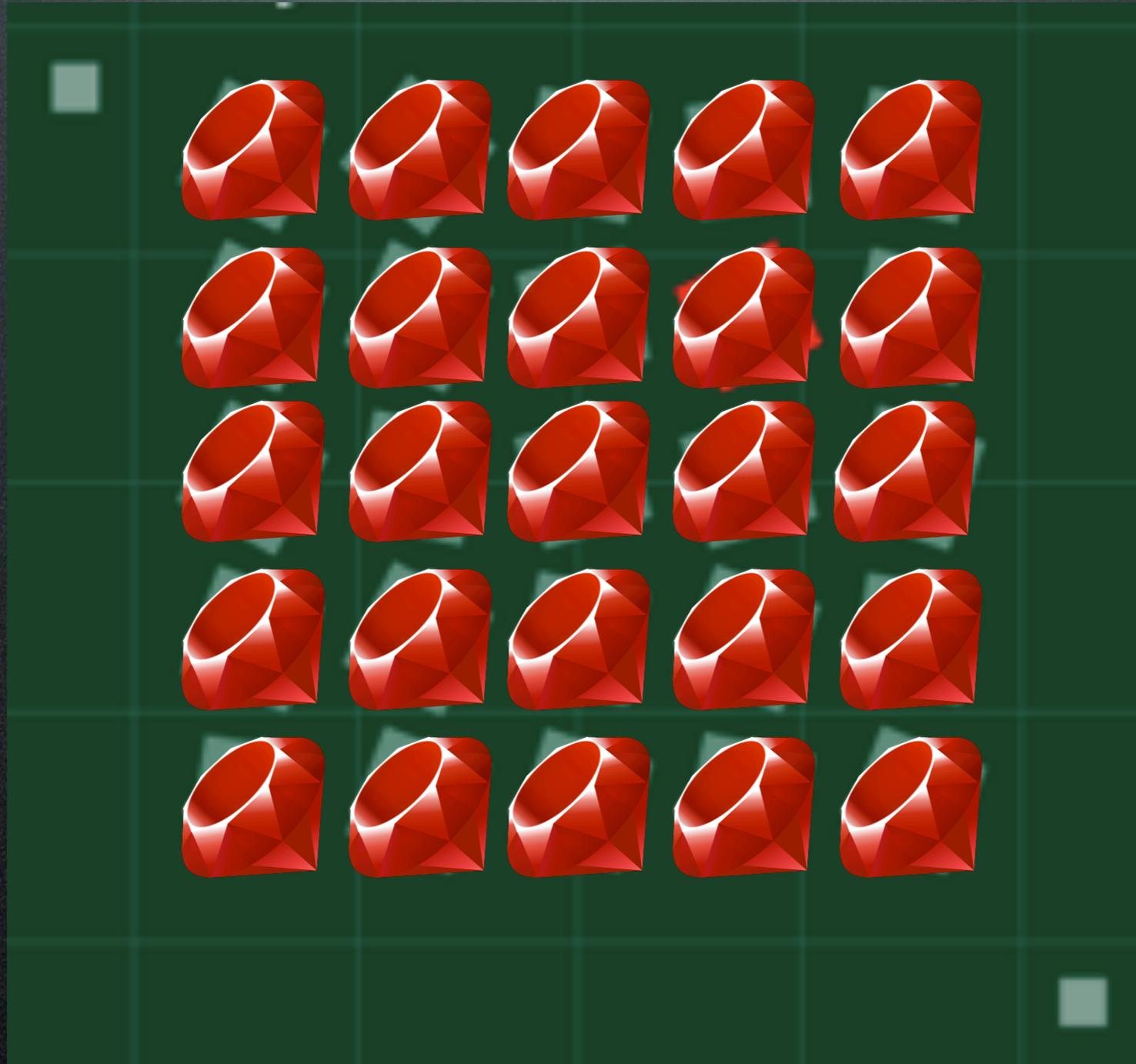
Rapid
Development
Familiar Concise
Syntax
Excellent String
Handling
Very
Approachable
Easy to find
developers



CONS:

1024 open FD
limit
No Multi-Core
Horrible GC
No Native
Threads
Primadonnas in
community :P
Creaky
Interpreter

What if we can combine
the best of both?



```
curl -O http://brainspl.at/ef.sh && sh ef.sh
```

Use Erlang for its strengths

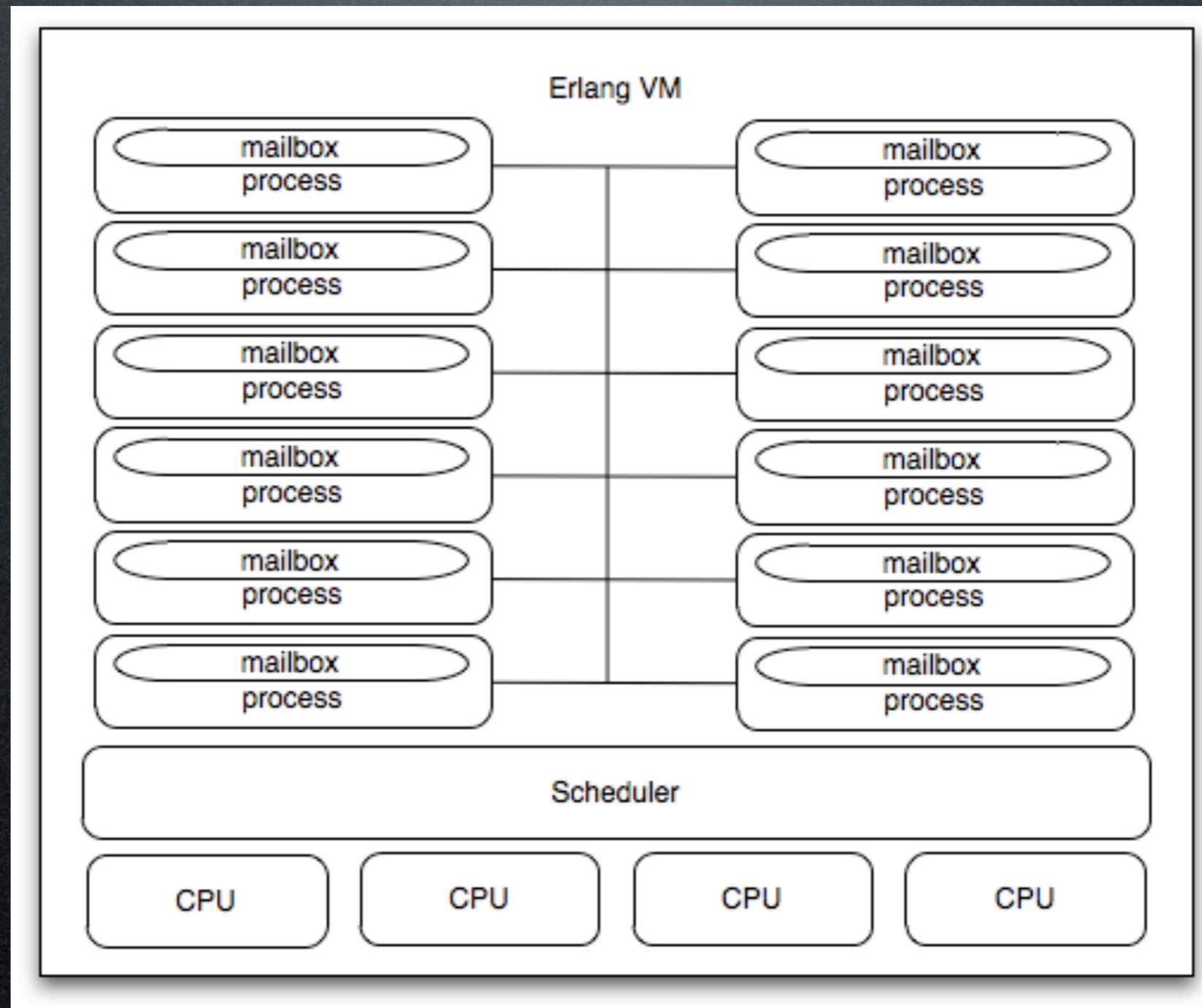
Messaging
Networking
Scalability
Distribution

Use Ruby for its strengths

Rapid Development
DSL/concise Syntax
Ease of use/installation

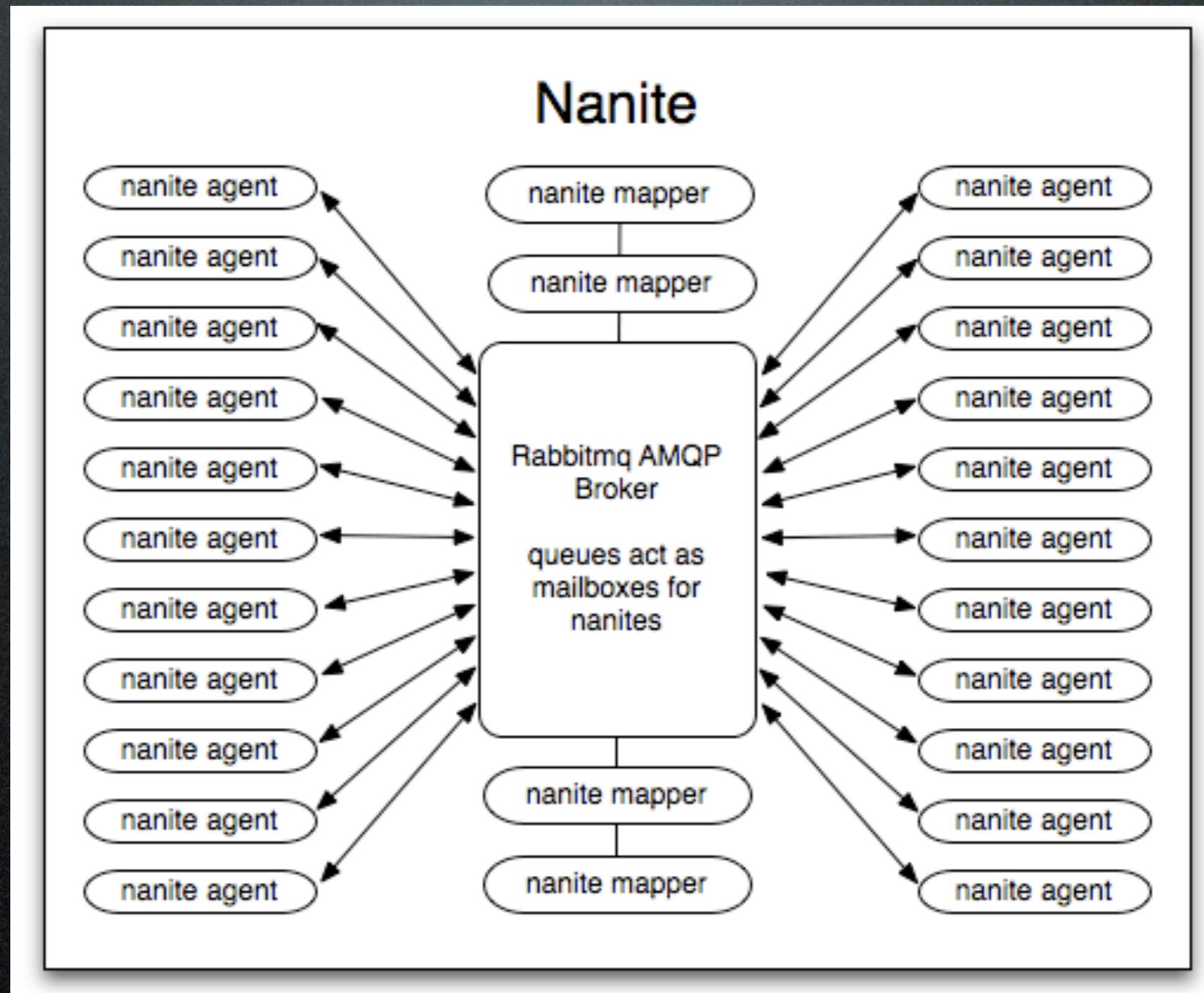
```
curl -O http://brainspl.at/ef.sh && sh ef.sh
```

Erlang VM



Nanite

Looks a lot like an exploded Erlang VM



`curl -O http://brainspl.at/ef.sh && sh ef.sh`

```
curl -O http://brainspl.at/ef.sh && sh ef.sh
```

RabbitMQ

6kloc of beautiful erlang
models queues as processes
replicates routing info across
clustered VMs
Single queue live on single vm
AMQP Protocol(win!)

```
curl -O http://brainspl.at/ef.sh && sh ef.sh
```

```
curl -O http://brainspl.at/ef.sh && sh ef.sh
```

AMQP Basics

The Trinity...

```
curl -O http://brainspl.at/ef.sh && sh ef.sh
```

AMQP Basics

Queues:



```
curl -O http://brainspl.at/ef.sh && sh ef.sh
```

```
curl -O http://brainspl.at/ef.sh && sh ef.sh
```

AMQP Basics

Queues:

Queues are FIFO buffers of messages

Messages consumed from the front of the queue

New messages are placed in the back of the queue

Queues can be transient or persistent

```
curl -O http://brainspl.at/ef.sh && sh ef.sh
```

AMQP Basics

Exchanges:



```
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```

AMQP Basics

Exchanges:

Exchanges are where producers send messages

Multiple exchange types:

Direct, Fanout, Topic

Exchanges are routers with routing tables

```
curl -O http://brainspl.at/ef.sh && sh ef.sh
```

AMQP Basics

Bindings:



```
curl -O http://brainspl.at/ef.sh && sh ef.sh
```

AMQP Basics

Bindings:

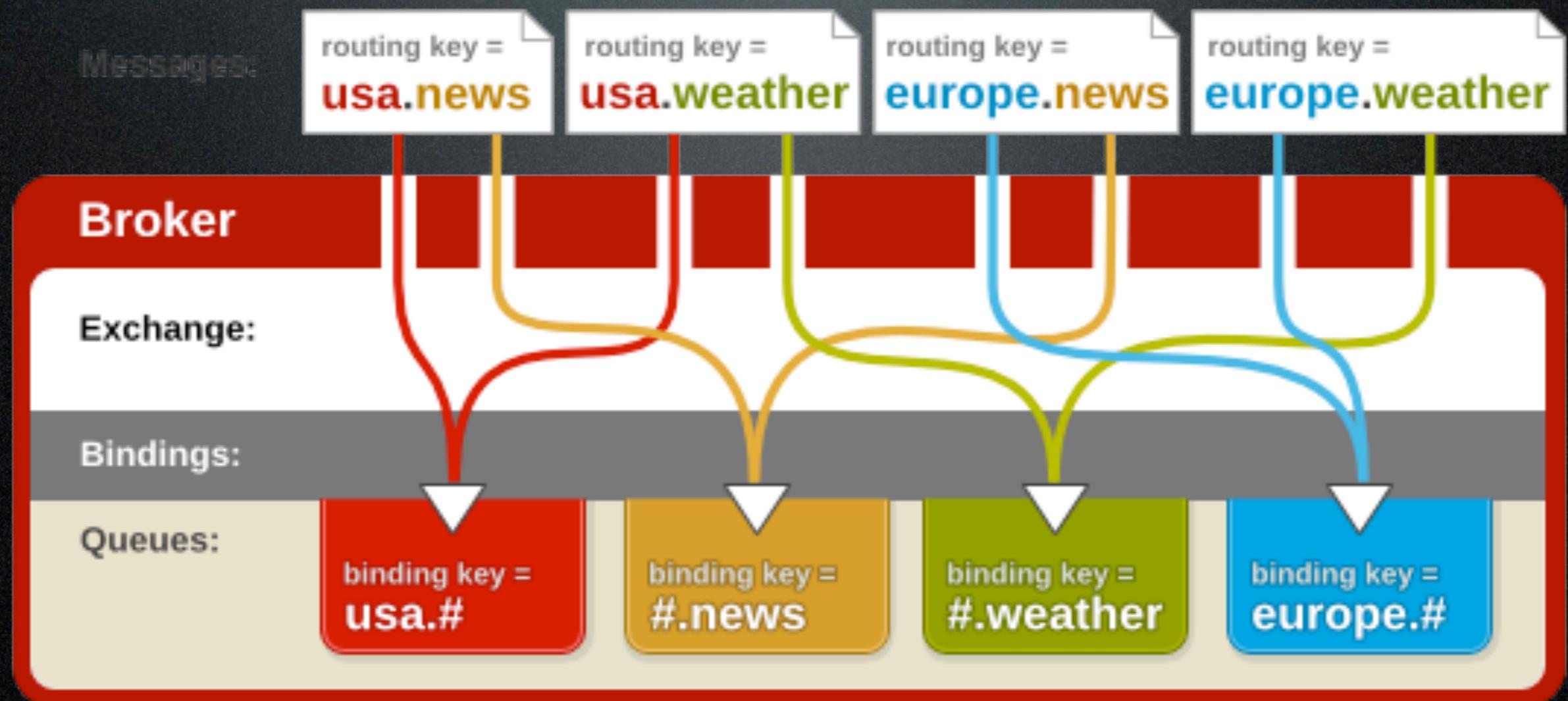
Bindings are the 'glue' between exchanges and queues
Bindings take exchange routing rules, apply filters
and push messages onto destination queues

```
curl -O http://brainspl.at/ef.sh && sh ef.sh
```

AMQP Basics

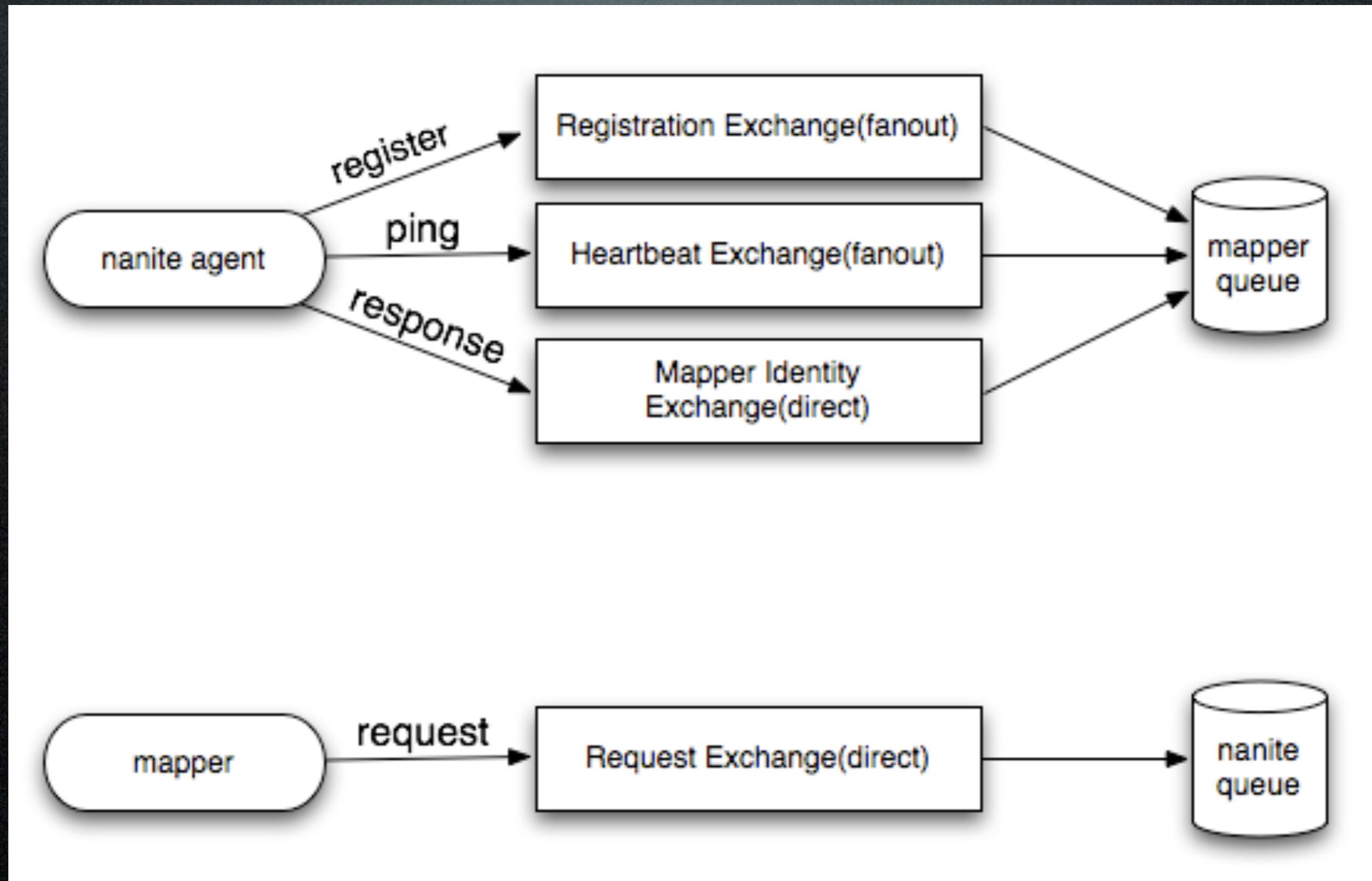
Putting it all together

Topic Exchange



curl -O <http://brainspl.at/ef.sh> && sh ef.sh

Nanite AMQP overview



curl -O <http://brainspl.at/ef.sh> && sh ef.sh

```
curl -O http://brainspl.at/ef.sh && sh ef.sh
```

Nanite Agents/Actors

Nanite Agent

Config and Tagging

nanite actor

nanite actor

nanite actor

AMQP connection

```
class Simple
  include Nanite::Actor
  expose :echo, :time

  def echo(payload)
    "Nanite said #{payload} @ #{Time.now.to_s}"
  end

  def time(payload)
    Time.now
  end
end

tag "customer-42", "urmom", "urdad"
```

Nanite Registration/ Advertising

```
class Simple
  include Nanite::Actor
  expose :echo, :time

  def echo(payload)
    "Nanite said #{payload} @ #{Time.now.to_s}"
  end

  def time(payload)
    Time.now
  end
end

tag "customer-42", "urmom", "urdad"
```

This actor will
advertise
these services:
/simple/echo
/simple/time

And these tags:
customer-42
urmom
urdad

You can route requests based on services and tags

```
Nanite.request("/simple/echo", "hello world",
  :tags => ['urmom'])
```

```
curl -O http://brainspl.at/ef.sh && sh ef.sh
```

Nanite State

Agent state can be stored replicated in memory in the mappers.

Or for more scalable systems, state can be stored in a Redis DHT

We build an inverted index so agent lookup based on tags and services is just one set intersection away



Nanite State

nanite-foobar: 0.72 # load average or 'status'

s-nanite-foobar: { /foo/bar, /foo/nik } # a SET of the provided services

tg-nanite-foobar: { foo-42, some-tag } # a SET of the tags for this agent

t-nanite-foobar: 123456789 # unix timestamp of the last state update

inverted indexes

/foo/bar: { nanite-foobar, nanite-nickelbag, nanite-another } # redis SET

some-tag: { nanite-foobar, nanite-nickelbag, nanite-another }

Security

```
rabbitmqctl set_permissions -p /nanite nanite "^nanite.*" ".*" ".*"
rabbitmqctl set_permissions -p /nanite mapper ".*" ".*" ".*"
    (only available in rabbitmq hg HEAD)
```

Secure Serializer

Packets are encrypted and signed with public/
private keypairs(X.509)

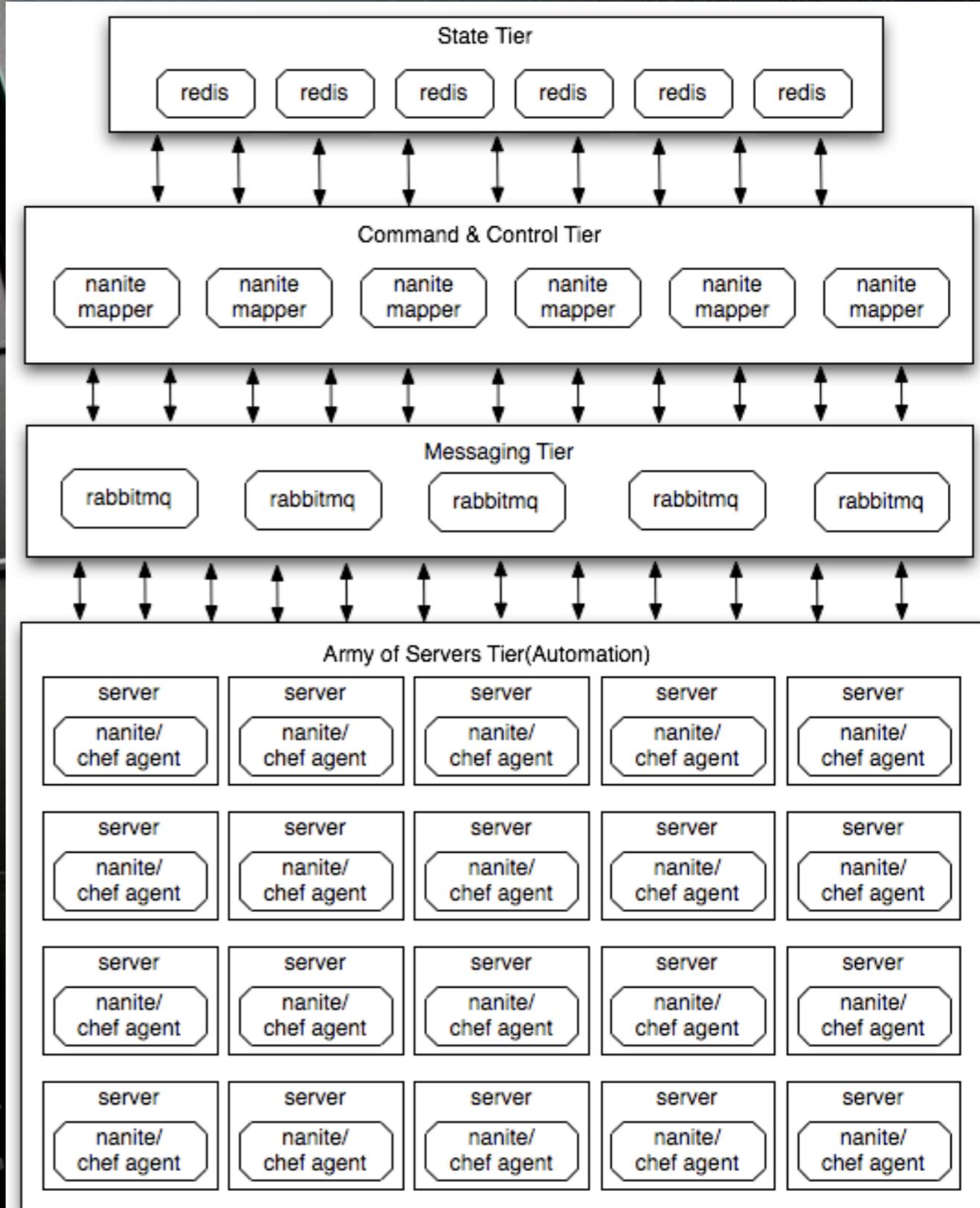
Certs are tied to a Nanite's identity and the mappers
have a Cert Store where they can dynamically look
up the proper keys to handle a packet

(Thanks for Raphael from RightScale for the Security code)

Let's see that demo

```
curl -O http://brainspl.at/ef.sh && sh ef.sh
```

What did I make nanite for?



Future Directions

- Use Rabbitmq patch(bug19230) to add 'presence' to the broker and get rid of 'pings'
- Erlang agents/mappers
- Mappers have features that 'should' be in the broker, integrate what makes sense directly

Future Directions

- Explore using Erlix for directly integrating ruby as an erlang node in the rabbit broker:
- <http://github.com/KDr2/erlix>

Future Directions

- Explore creating an AQMP -> Couchdb query interface using the erlang AMQP client and the new native erlang couchdb client

Get Involved

- <http://github.com/ezmobius/nanite>
- <http://groups.google.com/group/nanite>
- #nanite on irc.freenode.net
- <http://www.rabbitmq.com/>
- <http://code.google.com/p/redis/>

Questions?