

# A few improvements to Erlang

Joe Armstrong

# EHE 0

<h1>hi<h1>

<?e Name="joe",""," ?>

<p>Hello my name is <?e Name ?>

# PHP

```
<h1>Factorial in PHP</h1>

<?php ini_set('display_errors', 'On'); ?>

<?php

for($i=0;$i<200;$i++){
    $j = fac($i);
    print "factorial($i) = $j <br>";
}

function fac($n) {
    if ($n == 0) return 1;
    return $n * fac($n - 1);
}

?>
```

# Factorial in PHP

```
factorial(0) = 1
factorial(1) = 1
factorial(2) = 2
factorial(3) = 6
factorial(4) = 24
factorial(5) = 120
factorial(6) = 720
factorial(7) = 5040
factorial(8) = 40320
factorial(9) = 362880
factorial(10) = 3628800
factorial(11) = 39916800
factorial(12) = 479001600
factorial(13) = 6227020800
factorial(14) = 87178291200
factorial(15) = 1.307674368E+12
factorial(16) = 2.0922789888E+13
...
factorial(170) = 7.25741561531E+306
factorial(171) = INF
factorial(172) = INF
```

# EHE 0

```
<h1>Factorial 1<h1>
```

```
<?e Fac = fun(N) ->
  F=fun(F,0)->1; (F,N)->N*F(F,N-1) end, F(F,N) end,
  ""
?>
```

```
<p>Factorial 50 is <?e Fac(50)?>
```

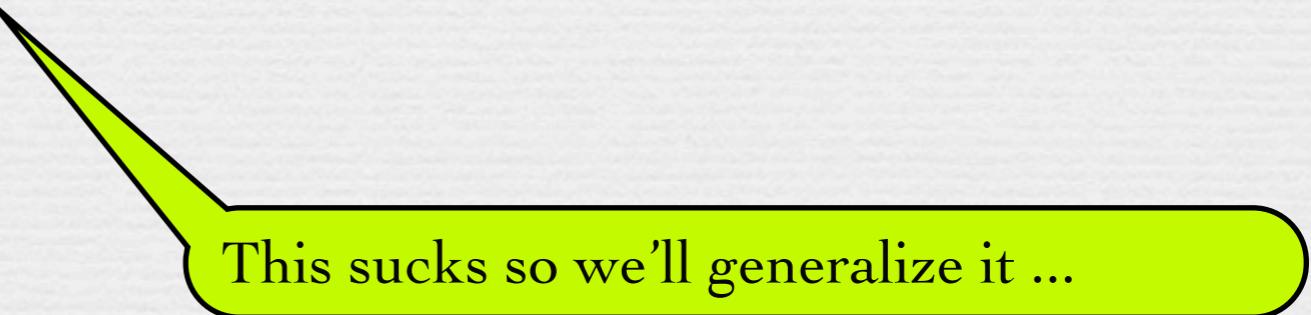
Factorial 1

Factorial 50 is

30414093201713378043612608166064768844377641568960512000000000000

# Uuuugh

```
1> F=fun(F, 0) -> 1;(F, N) -> N*F(F, N-1) end.  
#Fun<erl_eval.12.111823515>  
2> F(F, 5).  
120  
3> Fac = fun(N) -> F(F,N) end.  
#Fun<erl_eval.6.111823515>  
4> Fac(4).  
24  
  
5> Fac2 = fun(N) ->  
    F = fun(F,0)->1;(F,N)->N*F(F,N-1) end,  
    F(F,N) end.  
#Fun<erl_eval.6.111823515>  
6> Fac2(4).  
24
```



This sucks so we'll generalize it ...

# Generalize...

```
<?e

Y = fun(Func) ->
    F = fun (X) -> Func(fun(A) -> (X(X))(A) end) end,
    F(F)
end,

Fac = fun(F) ->
    fun (0) -> 1;
    (N) -> N * F(N-1)
end
end,
"""

?>

<p> Fac 50 is <?e (Y(Fac))(50) ?>
```

*But ... that's the ... the ... the ... ....*

# The Y combinator



There has  
to be a better  
way ...

# Change erl\_eval

```
<h1>Factorial2</h1>

<?e def(fac, 1, fun(0) -> 1; (N) -> N * fac(N-1) end), "" ?>

<p>Factorial 50 is <?e fac(50)?>
```

Factorial 1

Factorial 50 is

30414093201713378043612608166064768844377641568960512000000000000

But that's a hack  
there has to be  
an even  
better way

This is a symptom  
of a deeper problem...



# What's wrong today?

```
-module(foo).  
-export(...).
```

**X=42.**

```
fac(0) -> 1;  
fac(N) -> N*fac(N-1).
```

```
$ erl  
-module(foo).  
-export(...).
```

X=42.

```
fac(0) -> 1;  
fac(N) -> N*fac(N-1).
```

In a module  
**expressions** are illegal

In the shell  
**forms** are illegal

What's wrong  
with the  
shell?

```
$erl
1> x = 10.
10
2> Y = quote x + 12.
{var,'Y',{expr,{op,'+'},{var,'x'},{int,12}}}
3> eval(Y).
22
4> define fac = fun(0) -> 1;(N)->N*fac(N-1)
end.
{def,fac,{...}}
5> fac(5).
120
```

# What's wrong with Erlang?

- ❖ A module is a sequence of **forms**
- ❖ An escript is a sequence of **forms**
- ❖ The Erlang REPL (the shell) evaluates a sequence of **expressions**.
- ❖ What should we do about this?

# Redefine forms as expressions with side effects

Define this to be an expression with value  
`parse("-module(foo).")`

Define this to be an expression with value  
`parse(...)`

Define this to be an expression with value  
`parse(...)`

```
$ erl
-module(foo).

-export(...).

X=42.

fac(0) -> 1;
fac(N) -> N*fac(N-1).
```

# What is Erlang II?

An erlang generator - running the command  
`erl2 File.erl2` creates one or more erlang modules.

Don't mess with Erlang. Write a program that writes programs.

erl2 programs create erl1 programs

erl3 programs create erl2 programs

*Metaprogramming!*

# Why this approach?

- ❖ Long time to fix all the erlang 1 tools  
emacs/eclipse/dialyzer/quickcheck/typer/  
rebar ...
- ❖ All the old tools will still work
- ❖ Difficult to reach agreement on Erlang 1  
changes - need to balance lots of different  
interests

# Ideas from

- ❖ Partial evaluation
- ❖ Literate programming
- ❖ Unit testing
- ❖ Program synthesis
- ❖ Refactoring
- ❖ LISP
- ❖ Git

*All of these are added in a very **simple** form*

*So for example  
120 = fac(5)  
is the only form of unit test - ie no unit test frameworks*

# Goals

- ❖ Get rid of bad stuff (Macros, records)
- ❖ Add good stuff (partial evaluation, structs)
- ❖ Without breaking the old stuff
- ❖ Have fun

# Compile time optimization

```
-module(example7).  
-export([test/1]).  
-local([fac/1]).  
  
fac(0) -> 1;  
fac(N) -> N*fac(N-1).  
  
120 = fac(5).  
  
Fac20 = fac(20).  
  
test(X) ->  
    X*Fac20.
```

**example7.erl2**

```
$ ./erl2 example7.erl2  
Created:example7.erl
```

This is a local function - don't export it

```
-module(example7).  
-export([test/1]).  
  
test(X) ->  
    Fac20 = 2432902008176640000,  
    X * Fac20.
```

**example7.erl**

# Unit tests

```
-module(example8).  
-export([test/1]).  
-local([fac/1]).  
  
-spec fac(int()) -> int().  
  
fac(0) -> 1;  
fac(N) -> N+fac(N-1).  
  
24 = fac(4).  
  
Fac20 = fac(20).  
  
test(X) ->  
    X*Fac20.
```

**example8.erl2**

```
$ ./erl2 example8.erl2  
Created: "gen/exprs.tmp"  
Error: {{badmatch,24},  
        [{erl_eval,expr,11,[]}]}  
Compile failed
```

This is buggy - though type correct

When we process `example8.erl2` the unit test fails so no code is generated.

The code is not compiled if it fails the unit tests.

# Letrec

```
beginFunc f1/1 end.  
  f1(X) -> foo(X).  
  foo(X) -> {foo1, X}.  
endFunc.
```

```
beginFunc f2/1 end.  
  f2(X) -> foo(X).  
  foo(X) -> {foo2, X}.  
endFunc.
```

foo/1 is a local to f1/1

```
f1(X) ->  
  gen_5_foo(X).
```

```
f2(X) ->  
  gen_14_foo(X).
```

```
gen_5_foo(X) ->  
  {foo1, X}.
```

```
gen_14_foo(X) ->  
  {foo2, X}.
```

# Letrec

foo/1 is a local

this:foo/1 is in  
the outer scope

```
beginFunc f3/1 f4/1 end.  
  f3(X) -> foo(this:f1(X)),this:foo(X).  
  f4(X) -> foo(example9:f2(X)).  
  foo(X) -> {foo3, X}.  
endFunc.
```

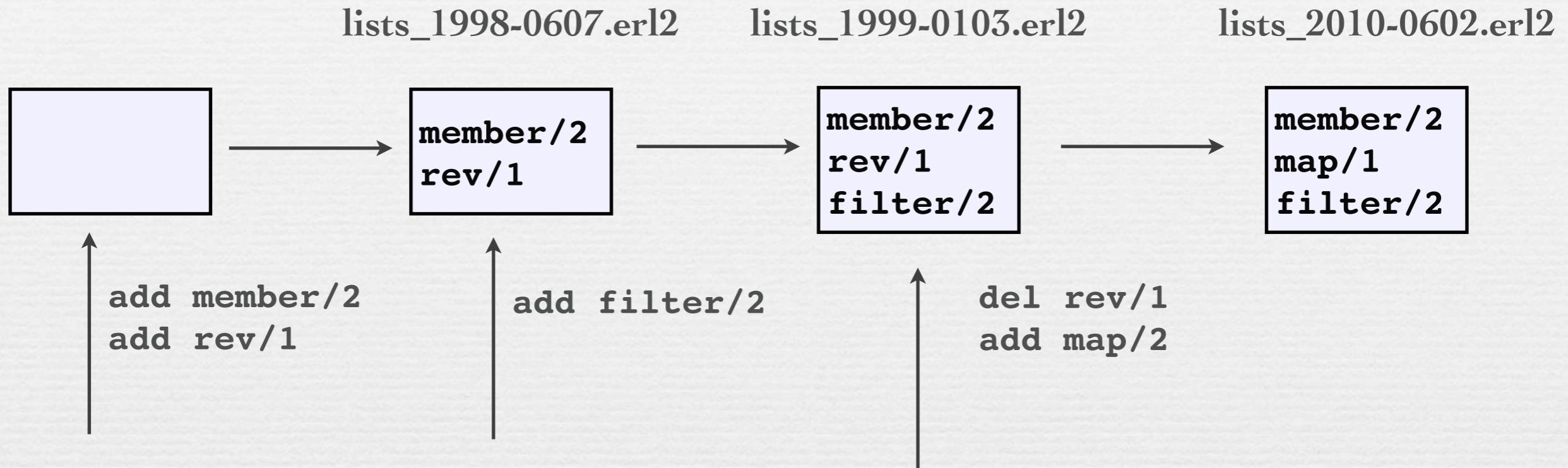
```
f3(X) ->  
  gen_23_foo(f1(X)),  
  foo(X).
```

```
f4(X) ->  
  gen_23_foo(example9:f2(X)).
```

```
gen_23_foo(X) ->  
  {foo3,X}.
```

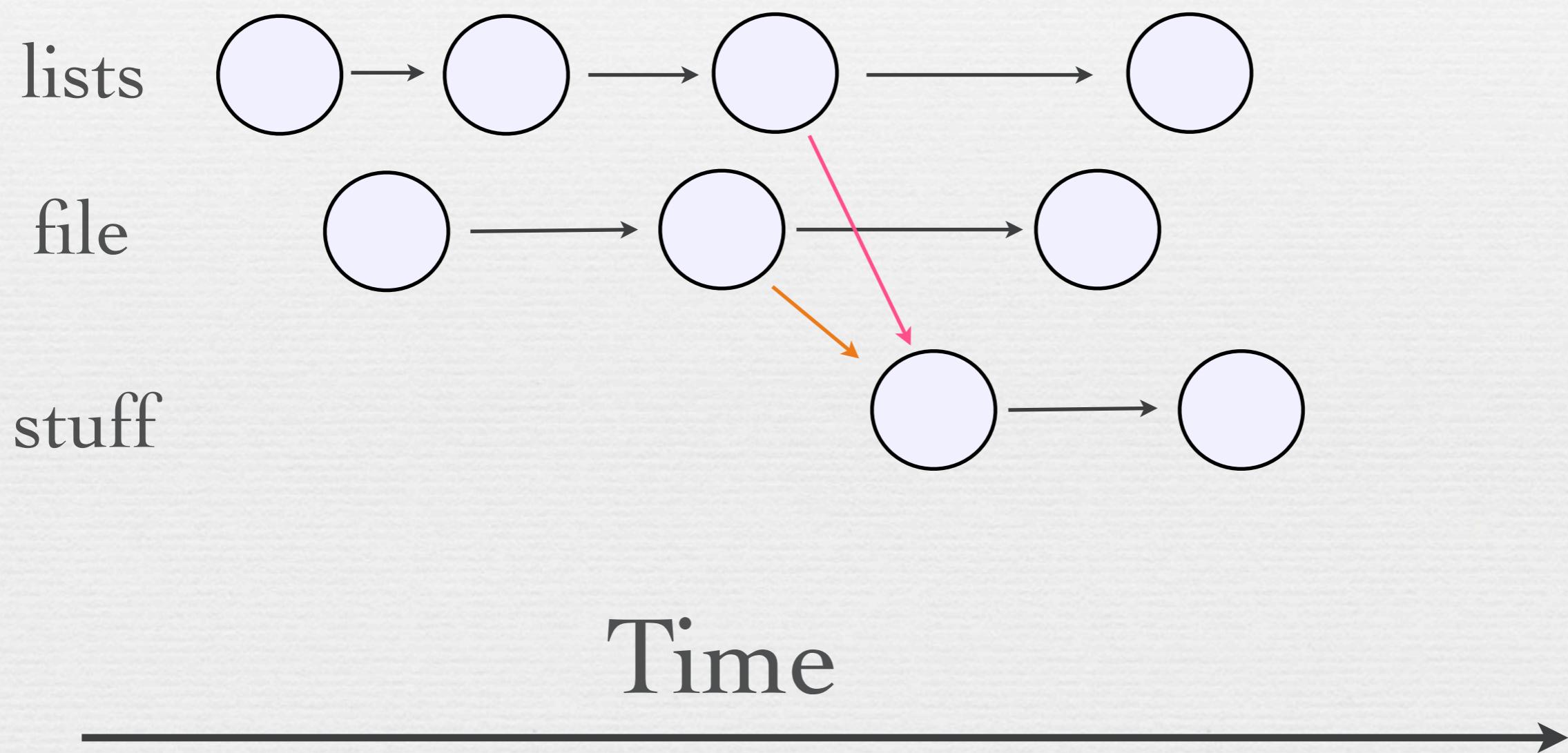
# Modules change with time

# lists.erl changes with time



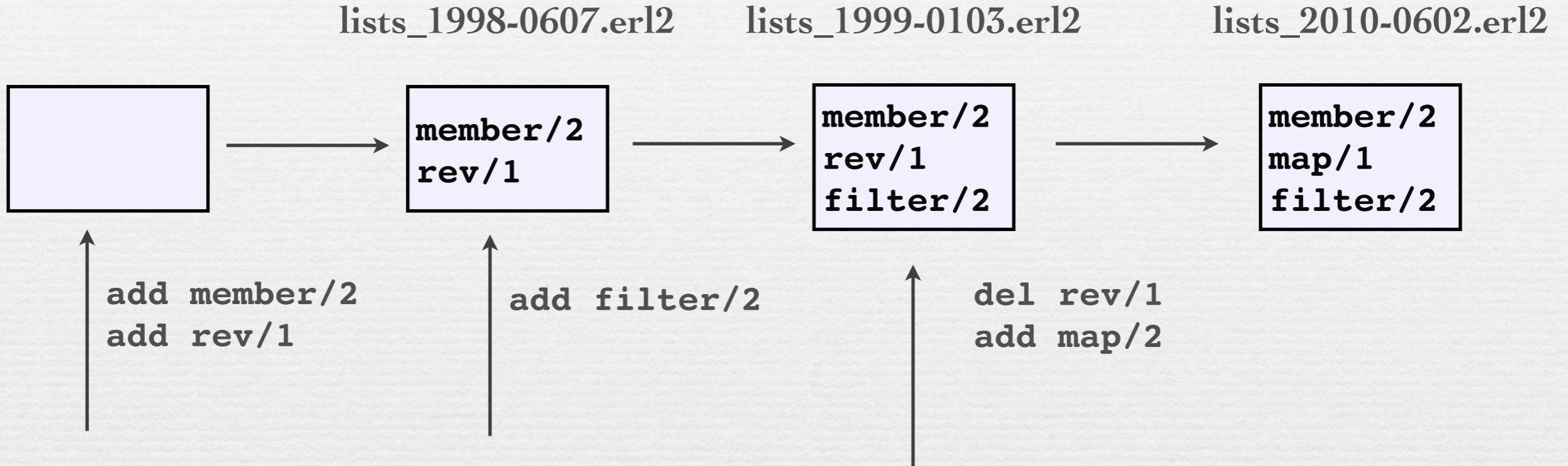
The module `lists` is a K-V database whose content changes with time

# System evolution



Describe the Deltas  
and why

# lists.erl changes with time



The module `lists` is a K-V  
database whose content  
changes with time

```
-module(lists, "19860612").  
  
reverse(X) -> reverse(X, []).  
  
reverse([], L)      -> L;  
reverse([H|T], L) -> reverse(T, [H|L]).
```

lists\_19860612.erl2

Old version

```
-module(lists, "19870212").  
-insert(lists, "19860612").  
  
map([], _) -> [];  
map([H|T], F) -> [F(H)|map(T, F)].
```

lists\_19860612.erl2

Delta

```
-module(lists, "19880417").  
-insert(lists, "19870212").  
  
sort(...) -> ...
```

lists\_19880417.erl2

```
-module(lists, "19920612").  
-insert(lists, "19880417").  
  
remove sort/1.  
  
sort(...) -> ...
```

```
-module(stuff, "19920612").  
-insert(lists, "19880417").  
-insert(file, ...).  
  
bla(...)-> ...
```

lists\_19920612.erl2

Patch files express  
*intentionality* binary diffs  
and checksummed blobs  
(git etc.) do not.

Knuth was right.  
Source+List of patches  
is easier to understand than  
a sequences of source files.

# Three operators

- ❖ add Func/Arity
- ❖ delete Func/Arity
- ❖ clone Mod

# The bigger picture

- ❖ Code is part of a bigger picture

# Real-world Haskell

Our function's type signature indicates that it accepts a single string, the contents of a file with some unknown line ending convention. It returns a list of strings, representing each line from the file. [2 comments](#)



```
-- file: ch04/SplitLines.hs
splitLines [] = []
splitLines cs =
    let (pre, suf) = break isLineTerminator cs
    in  pre : case suf of
        ('\r':'\n':rest) -> splitLines rest
        ('\r':rest)       -> splitLines rest
        ('\n':rest)       -> splitLines rest
        _                  -> []
isLineTerminator c = c == '\r' || c == '\n'
```

[27 comments](#)

Our function's type signature indicates that it accepts a single string, the contents of a file with some unknown line ending convention. It returns a list of strings, representing each line from the file. [2 comments](#)

Farkface 2008-12-31

8926

Should be "line-ending convention."

Tom Mitchell 2009-09-28

11002

Not "unknown" but one of the two most common possible line-ending conventions. Other conventions are possible and given the state of string handling related bugs other conventions make sense to explore and use.

This takes us back to test cases and "strict type checking" in once sense a "line" is a type of data. Show how Haskell can validate input by dealing with varied line-ending conventions and manage this common data type in a strict and reliable way.

Or leave it as a problem for the student.

Comment

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Your name

**Required** so we can [give you credit](#)

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Remember you?

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# Writing a program

- ~ We do loads of research
- ~ We write the code
- ~ We throw away the research
- ~ The research is >> the program
- ~ Nobody can understand or reproduce what we have done later

# Solution

- ❖ An environment that stores the code and together with the research

# How?

- ❖ In browser environment
- ❖ Integrated commenting/transformation system
- ❖ Integrated chat
- ❖ Integrated data store
- ❖ Websockets, HTML5, Erlang

*Work in progress ...*

<https://github.com/joearms/erl2.git>

# QUESTIONS

# Additional material

# Literate programming

**addMod a.**

**f1() -> ...**

**addMod b.**

...

**addMod c.**

...

**addMod a**

...

*Text* ...

**a:f1() -> ...**

*Text* ...

**b:f2() -> ...**

**c:foo() -> ...**

**a:bar() -> ...**

# Batch refactoring

```
-module(x).  
foo(X) -> ...  
bar(A,B) -> ...
```

x.erl2

```
-module(y).  
-include("x.erl2").  
clone x as z.  
delete z:bar/2.  
add z:bar = fun(..  
...)
```